

Efficient Incremental Smoothing

SLAM Tutorial @ ICRA 2016

Michael Kaess

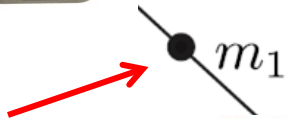
May 20, 2016

The SLAM Problem (t=0)

Robot



Landmark
measurement



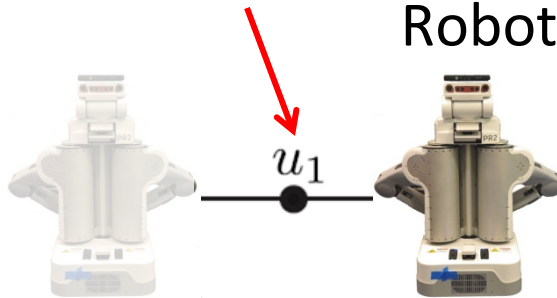
Landmark



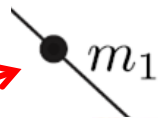
The SLAM Problem (t=1)

Odometry measurement

Robot



Landmark
measurement



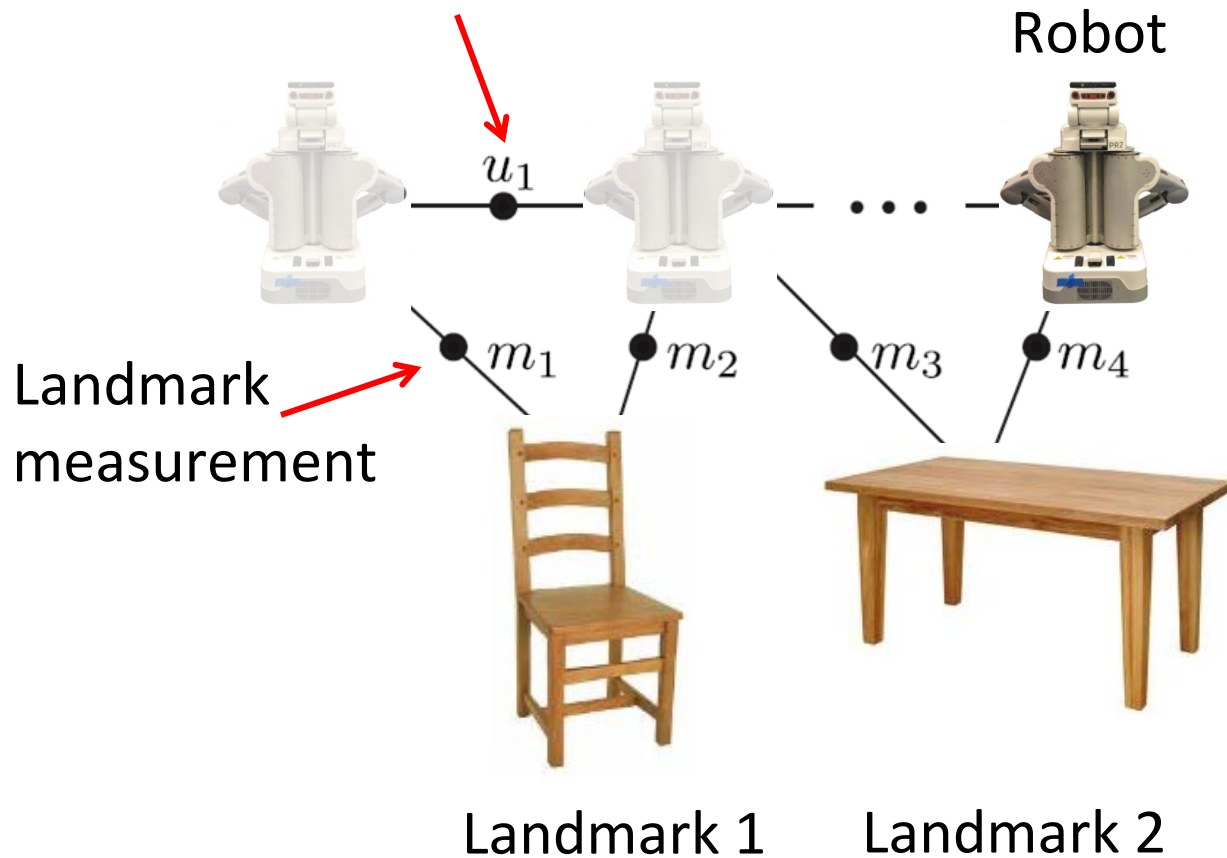
Landmark 1



Landmark 2

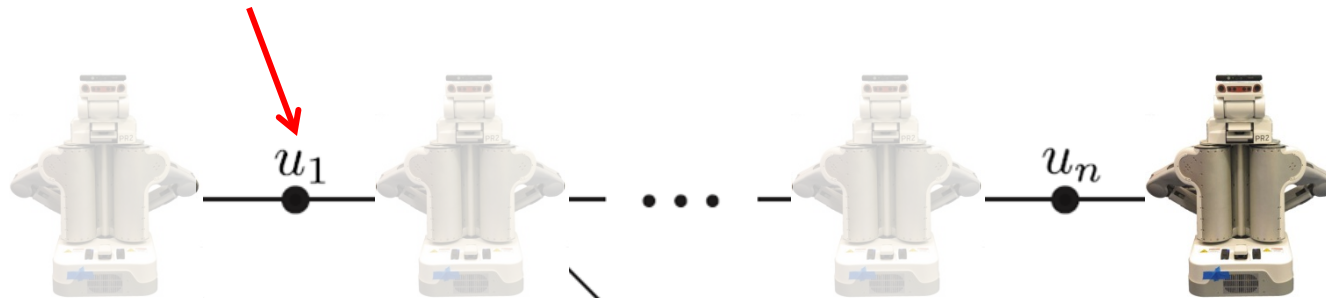
The SLAM Problem ($t=n-1$)

Odometry measurement

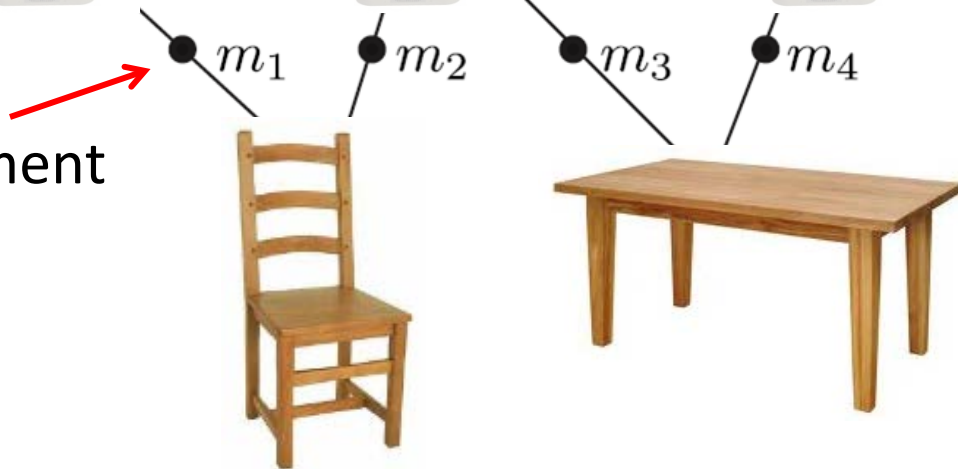


The SLAM Problem (t=n)

Odometry measurement

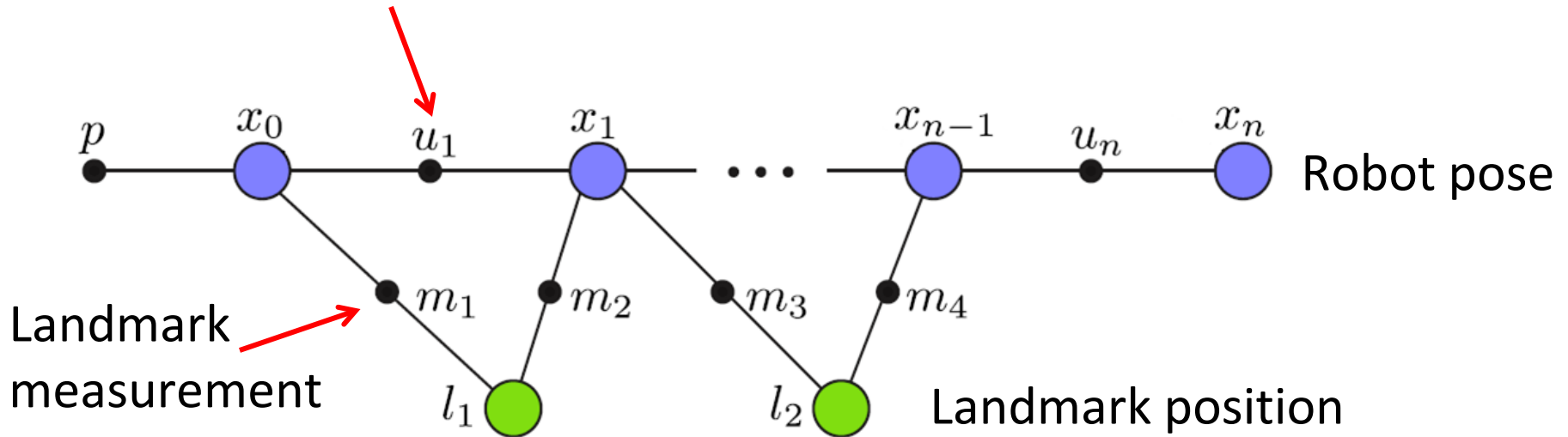


Landmark measurement



Factor Graph Representation of SLAM

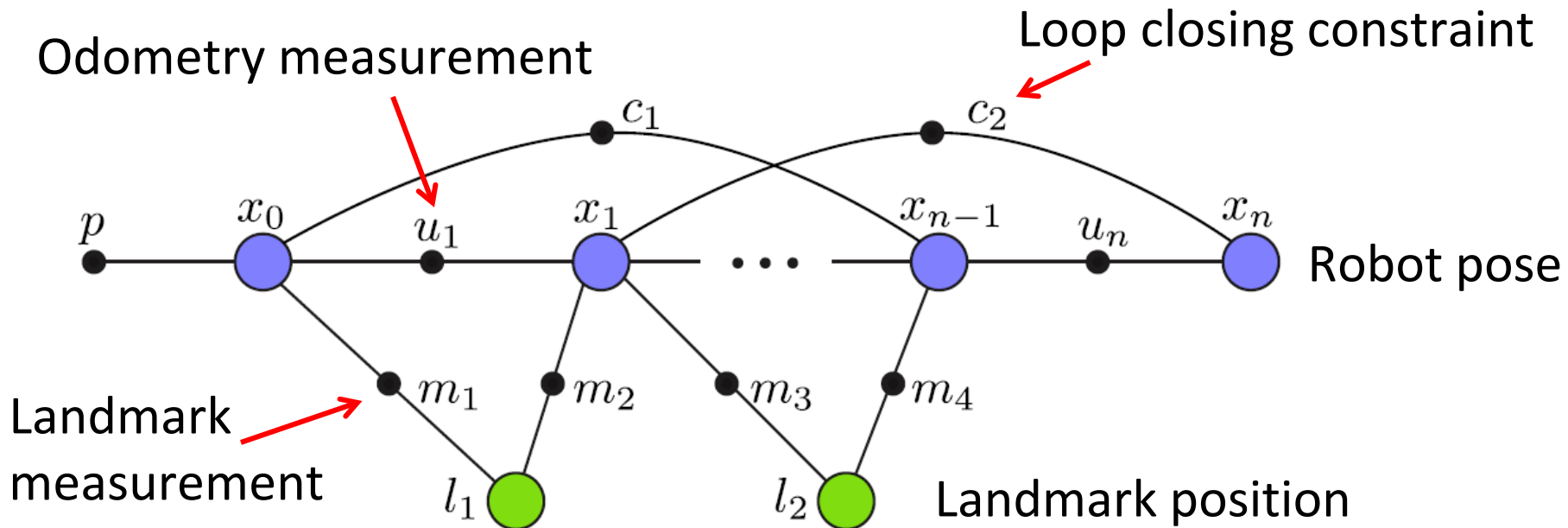
Odometry measurement



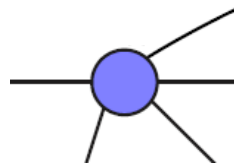
Bipartite graph with ***variable nodes*** and ***factor nodes***



Factor Graph Representation of SLAM



Bipartite graph with ***variable nodes*** and ***factor nodes***

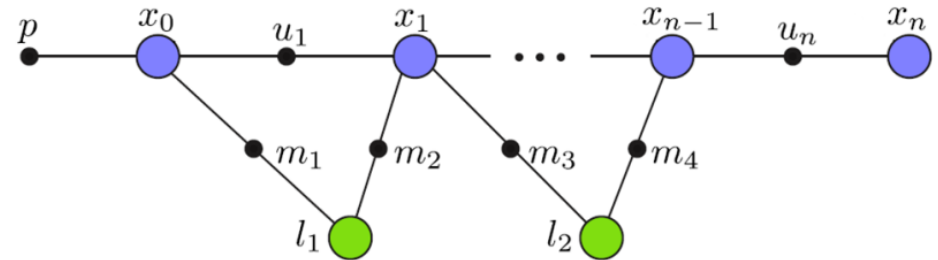


Variables and Measurements

- Variables:

$$\Theta = \{x_0, x_1 \cdots x_n, l_1, l_2\}$$

Might include other quantities such as lines, planes and calibration parameters

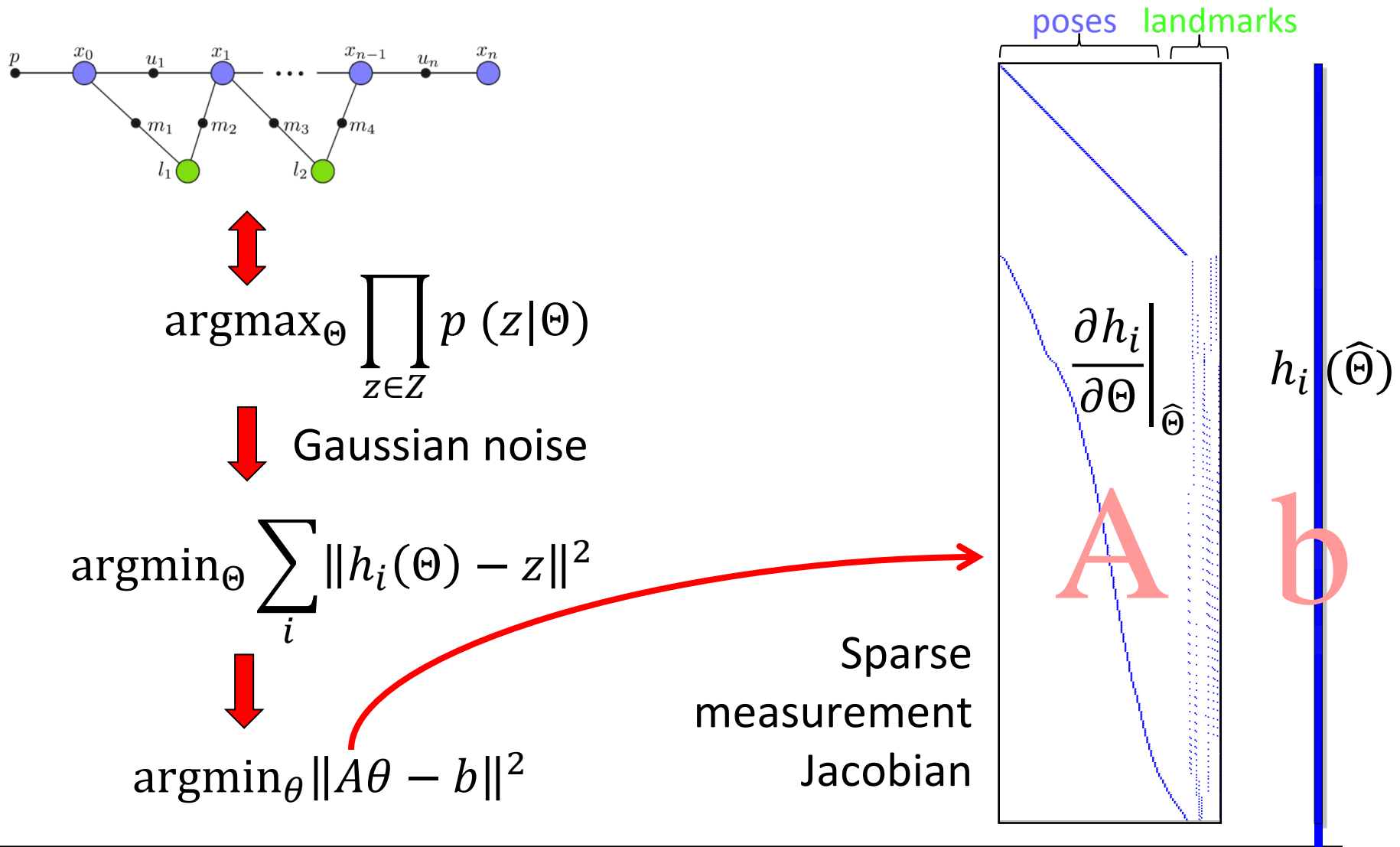


- Measurements:

$$Z = \{p, u_1 \cdots u_n, m_1 \cdots m_4\}$$

p is a prior to fix the gauge freedom (all other measurements are relative!)

SLAM as a Sparse Least-Squares Problem



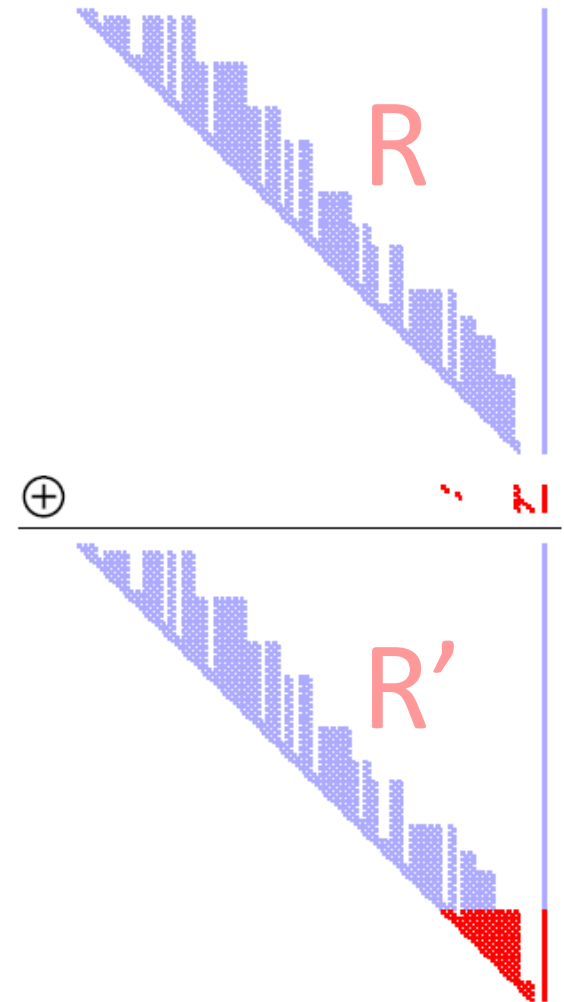
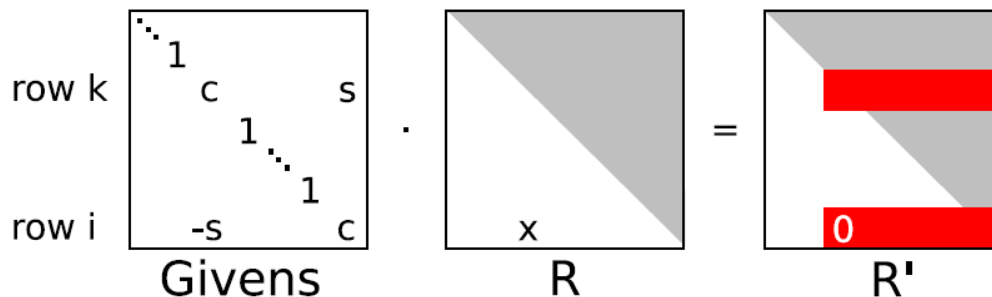
Incremental Smoothing and Mapping (iSAM)

Solving a growing system:

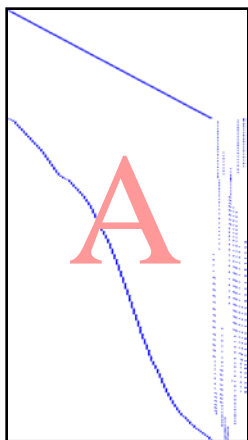
- R factor from previous step
- How do we add new measurements?

Key idea:

- Append to existing matrix factorization
- “Repair” using Givens rotations

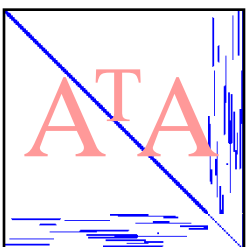
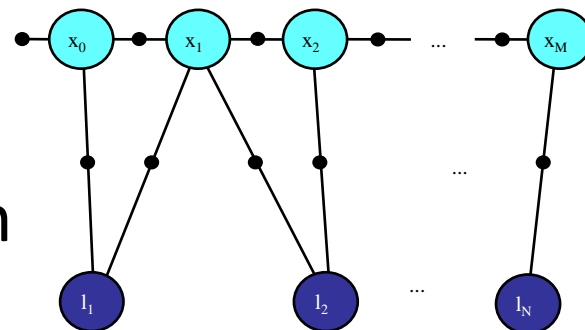


Matrix vs. Graph



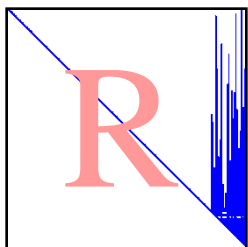
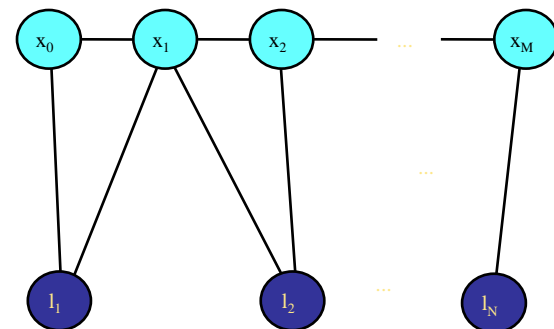
Measurement Jacobian

Factor Graph



Information Matrix

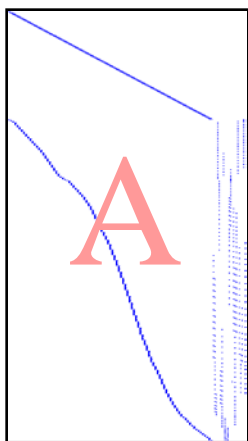
Markov Random Field



Square Root Inf. Matrix

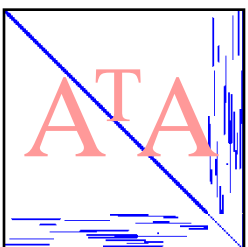
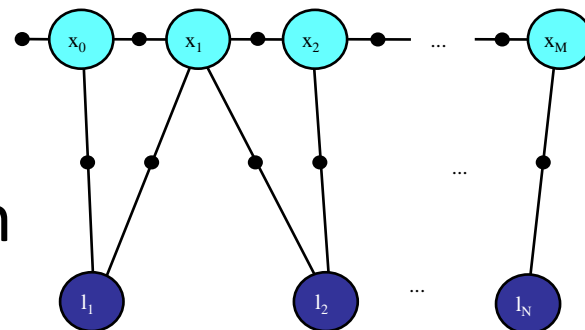


Matrix vs. Graph



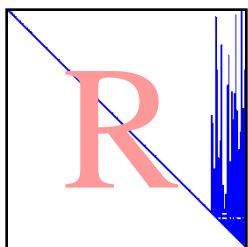
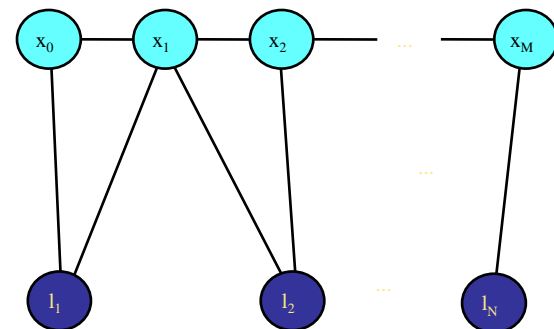
Measurement Jacobian

Factor Graph



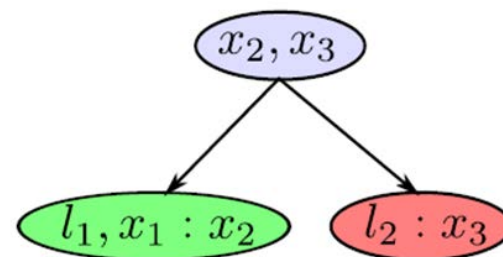
Information Matrix

Markov Random Field

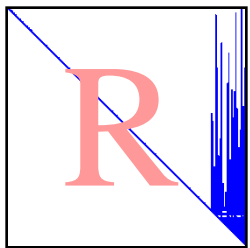
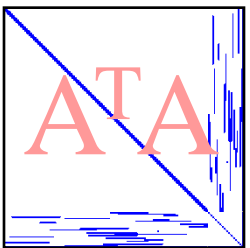
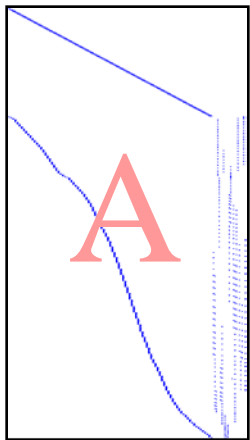


Square Root Inf. Matrix

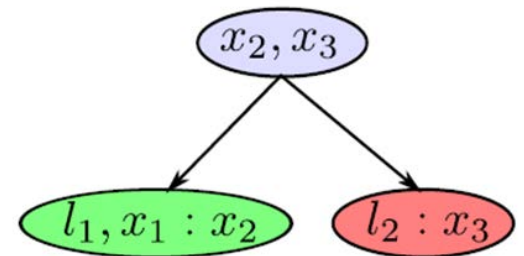
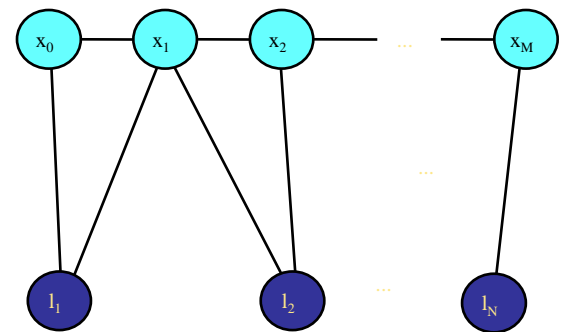
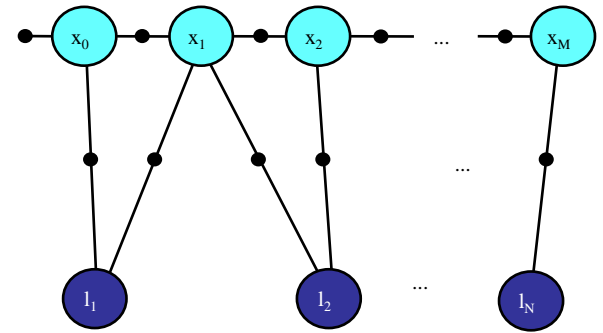
Bayes Tree



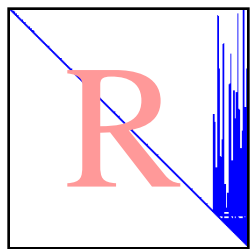
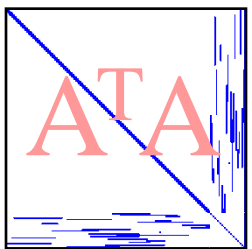
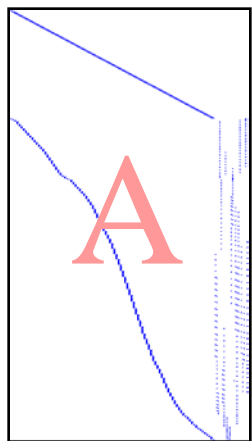
Matrix vs. Graph



Matrix factorization

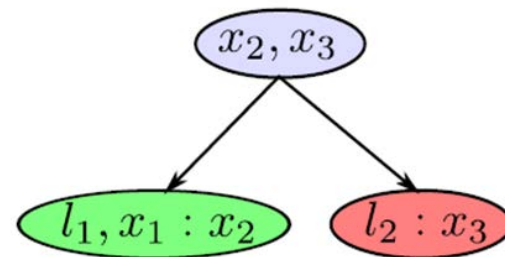
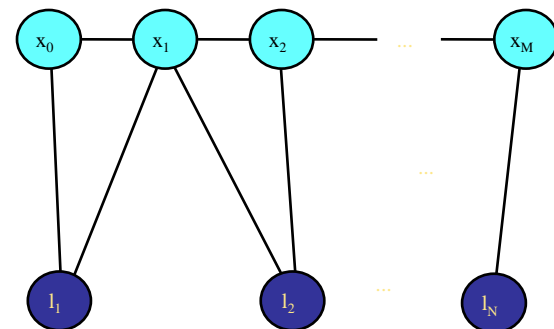
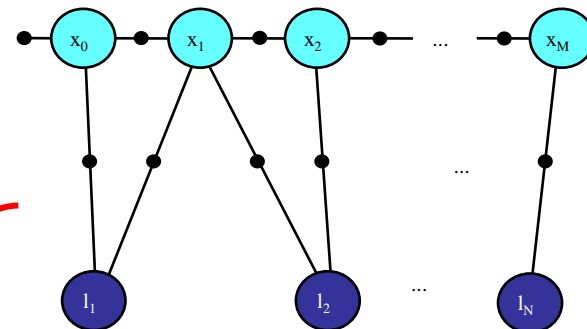


Matrix vs. Graph



Matrix factorization

Variable elimination



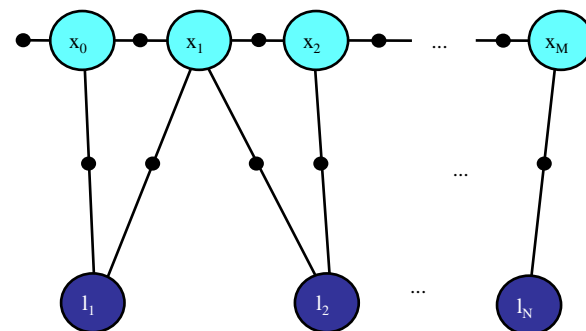
iSAM2: Bayes Tree

Goal: Convert factor graph to tree structure

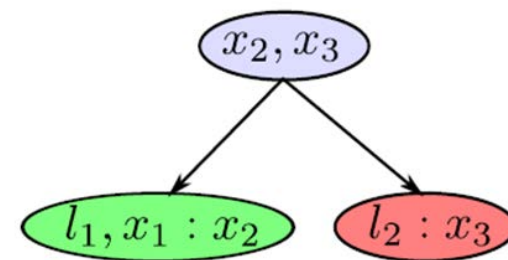
Why? Inference in tree structure is easy!

Two stage process:

1. Variable elimination converts factor graph to Bayes net



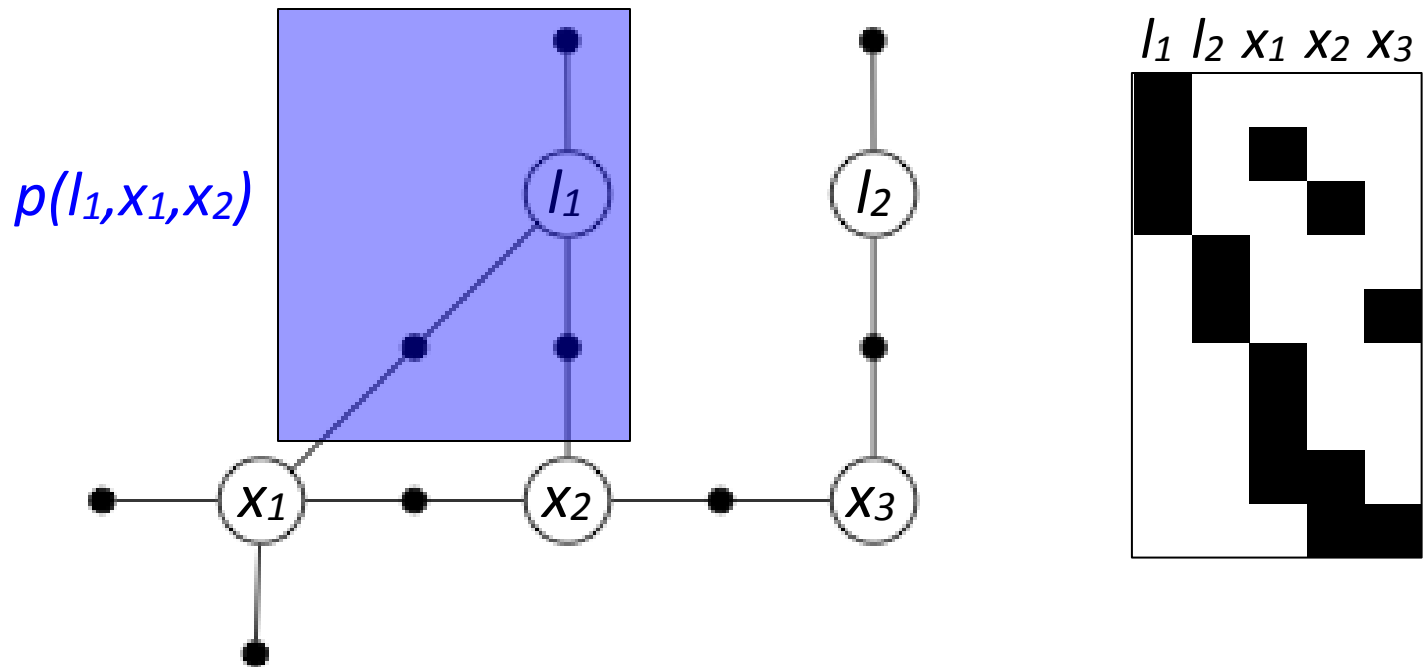
2. Discovering cliques provides Bayes tree



“iSAM2: Incremental Smoothing and Mapping Using the Bayes Tree” M. Kaess et al., IJRR 2012

Variable Elimination – Example

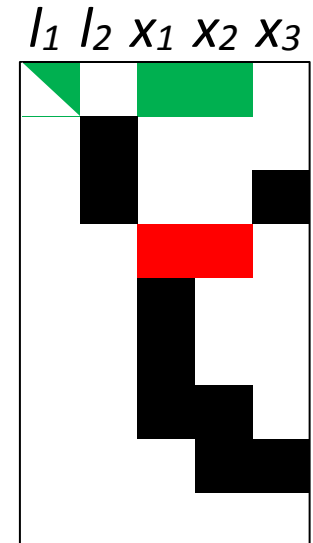
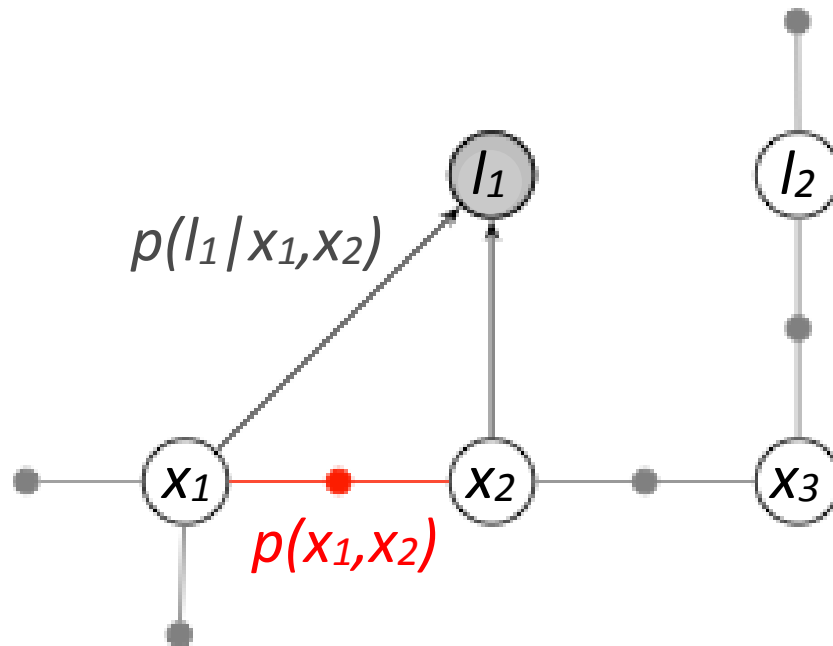
- Choose ordering: l_1, l_2, x_1, x_2, x_3
- Eliminate one node at a time



$$p(l_1, x_1, x_2) = p(l_1 | x_1, x_2) p(x_1, x_2)$$

Variable Elimination – Example

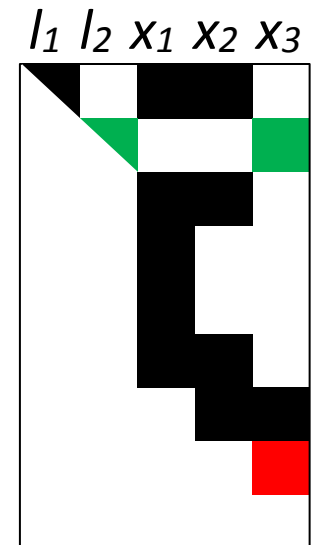
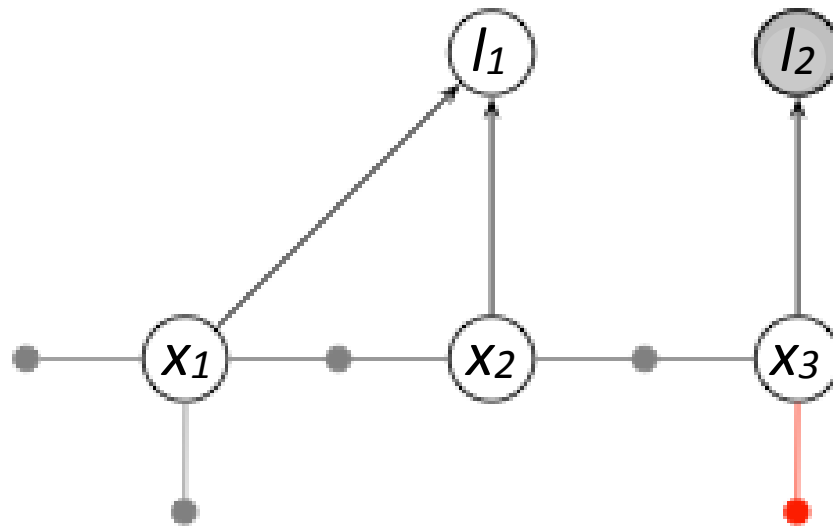
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Variable Elimination – Example

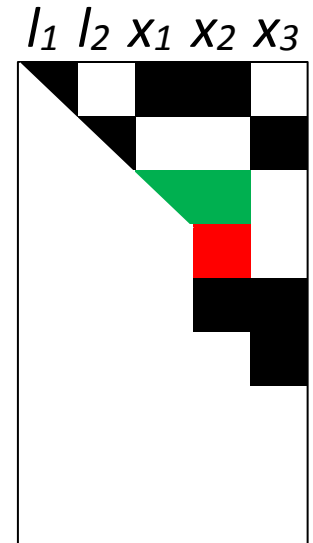
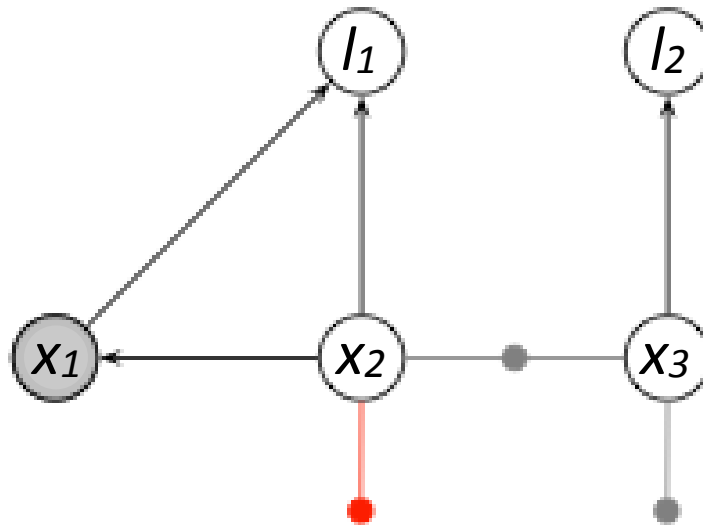
- Choose ordering: l_1, l_2, x_1, x_2, x_3
- Eliminate one node at a time



$$p(l_2, x_3) = p(l_2 | x_3) p(x_3)$$

Variable Elimination – Example

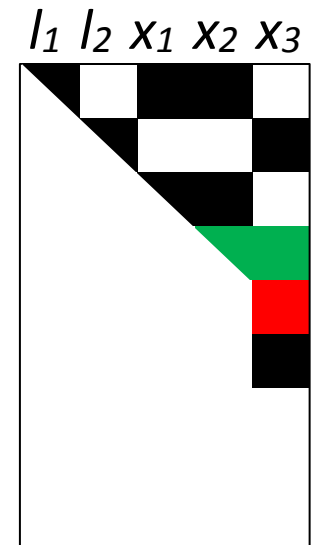
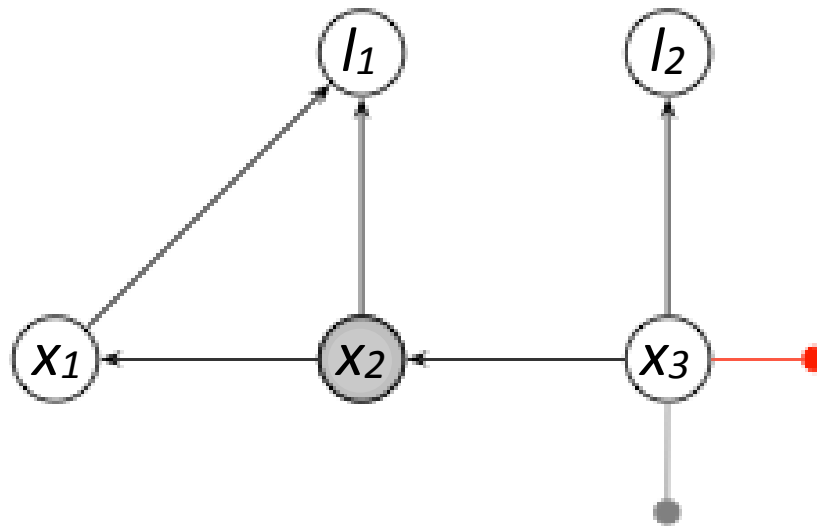
- Choose ordering: l_1, l_2, x_1, x_2, x_3
- Eliminate one node at a time



$$p(x_1, x_2) = p(x_1 | x_2) p(x_2)$$

Variable Elimination – Example

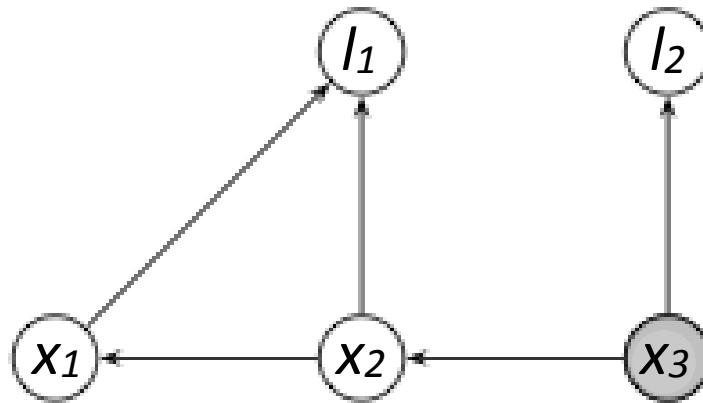
- Choose ordering: l_1, l_2, x_1, x_2, x_3
- Eliminate one node at a time



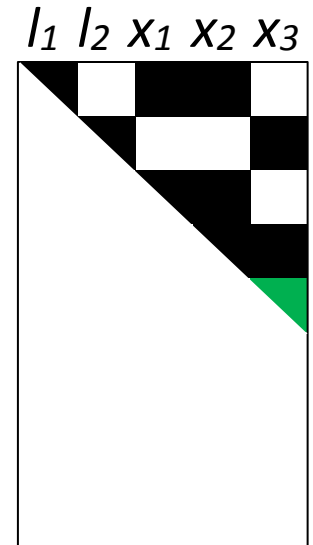
$$p(x_2, x_3) = p(x_2 | x_3) p(x_3)$$

Variable Elimination – Example

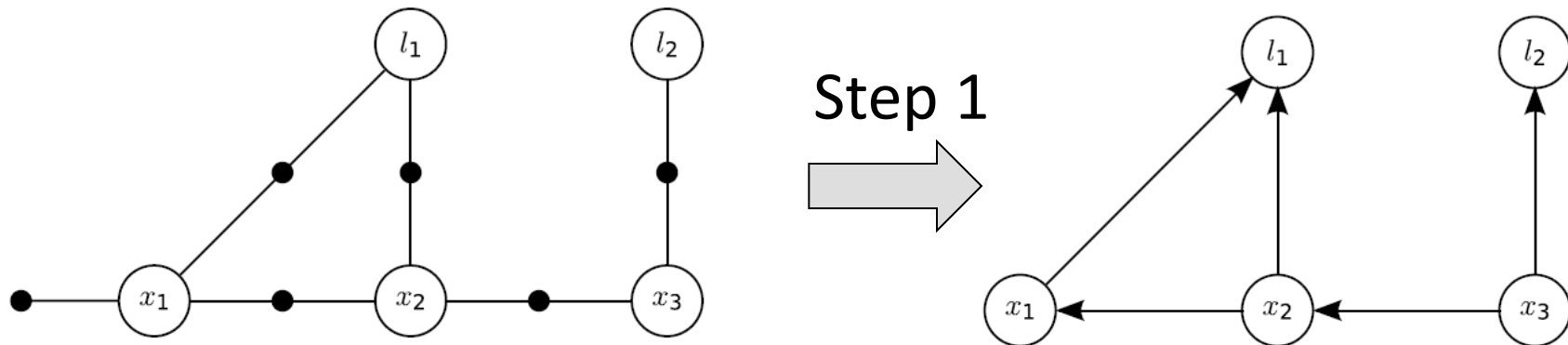
- Choose ordering: l_1, l_2, x_1, x_2, x_3
- Eliminate one node at a time



$p(x_3)$



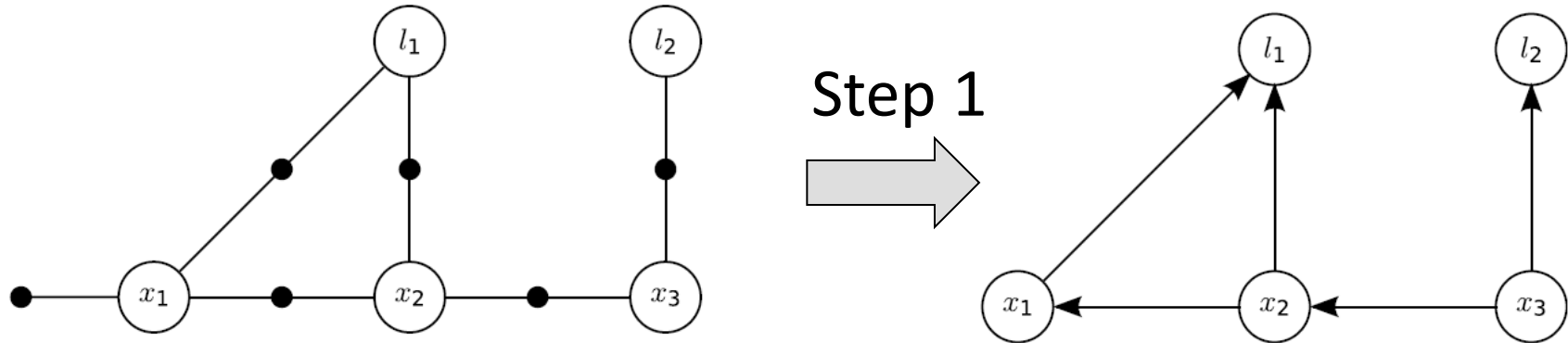
Bayes Tree Data Structure



The Bayes net has a special property: its undirected equivalent is chordal by construction

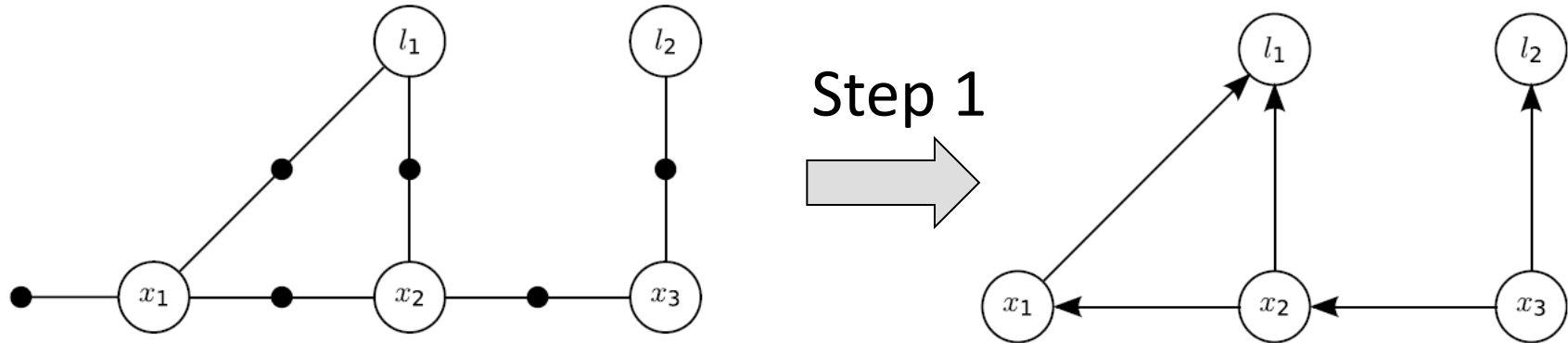
Chordal: No cycle greater than 3 that has no shortcut

Bayes Tree Data Structure

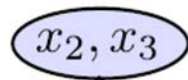


Step 2: Find cliques in reverse elimination order:

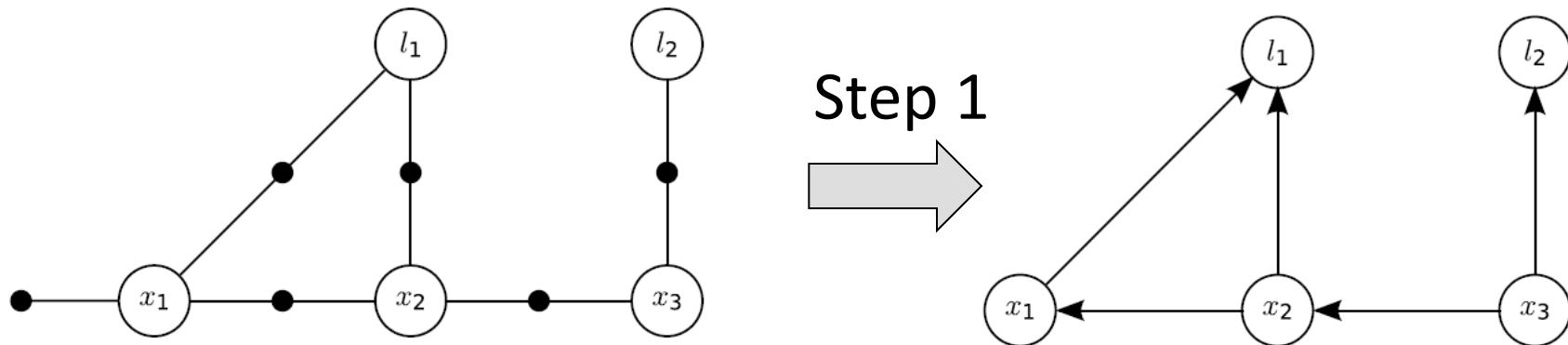
Bayes Tree Data Structure



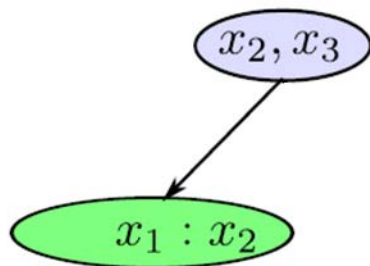
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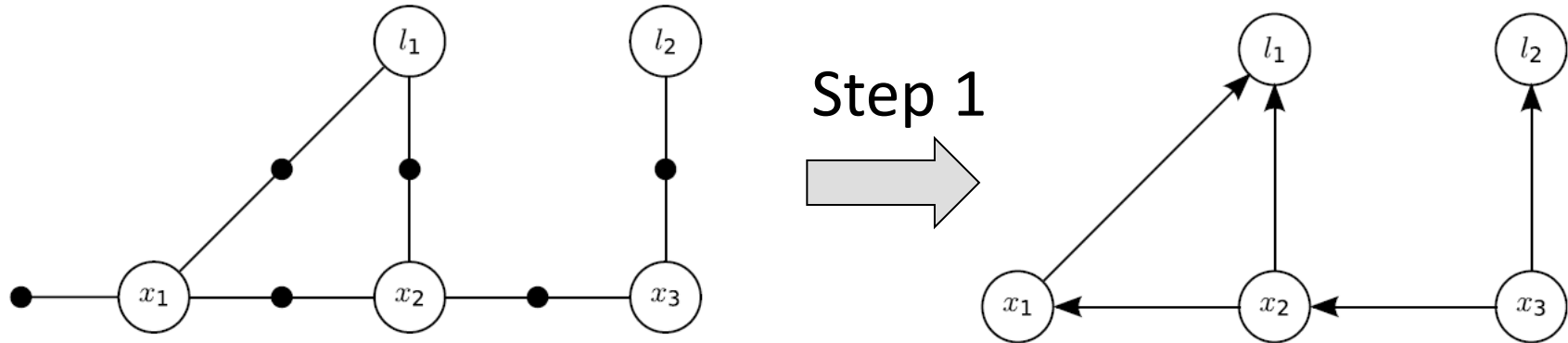
Bayes Tree Data Structure



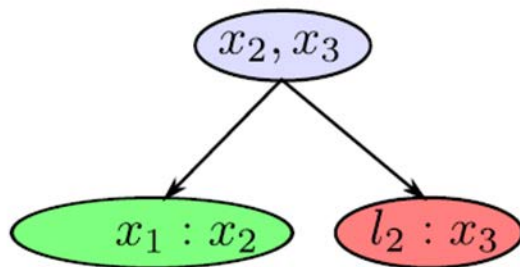
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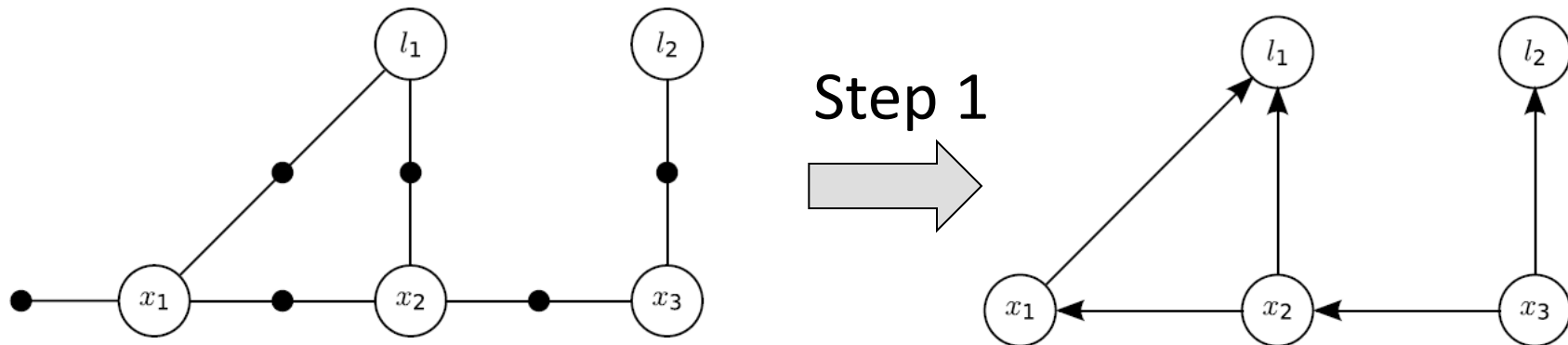
Bayes Tree Data Structure



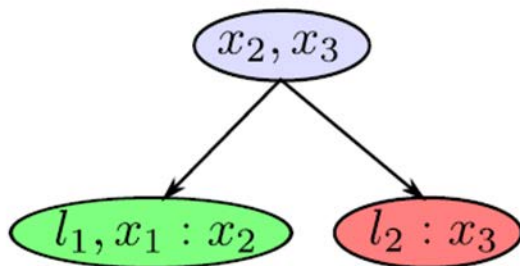
Step 2: Find cliques in reverse elimination order:



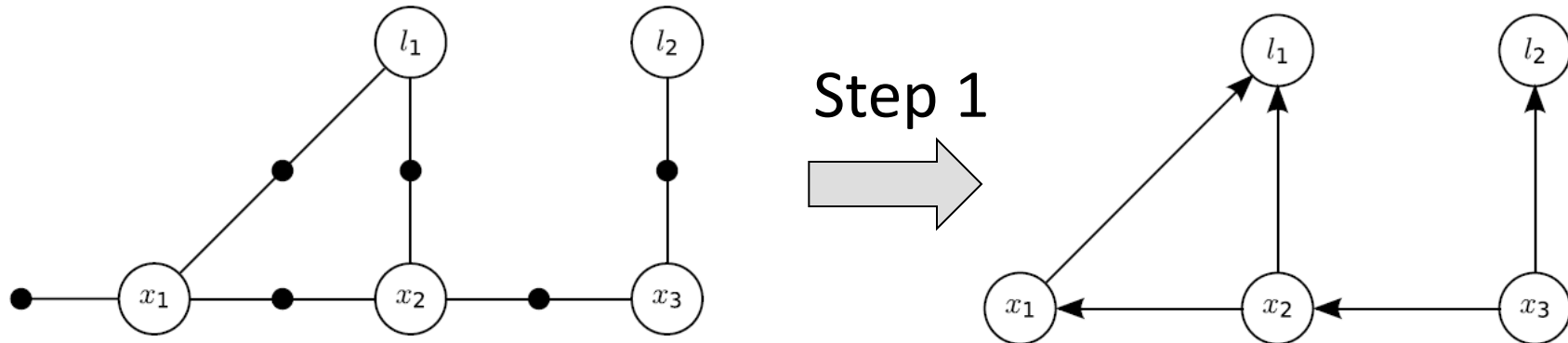
Bayes Tree Data Structure



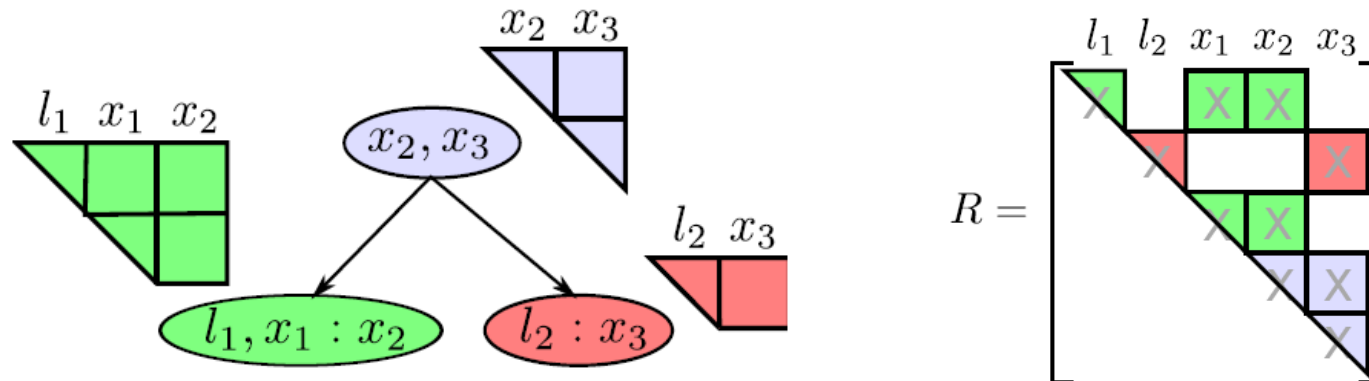
Step 2: Find cliques in reverse elimination order:



Bayes Tree Data Structure



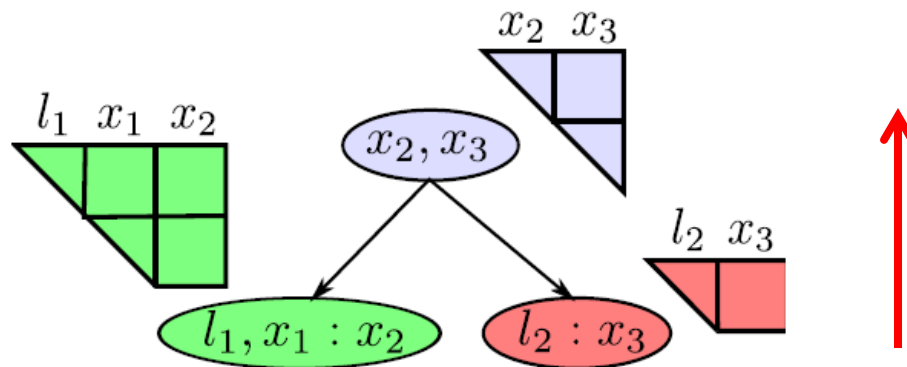
Step 2: Find cliques in reverse elimination order:



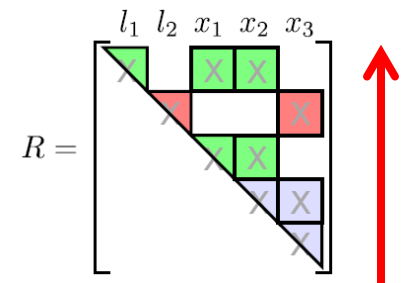
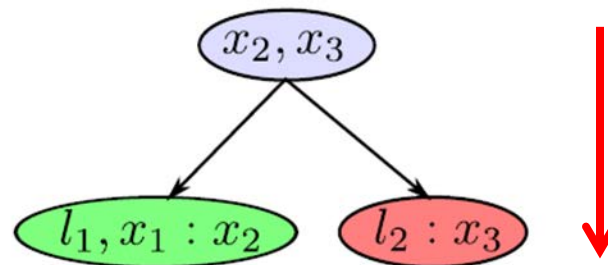
$$P(x_j | S_j) \propto \exp \left\{ -\frac{1}{2\sigma^2} (x_j + rS_j - d)^2 \right\}$$

Backsubstitution in the Graph

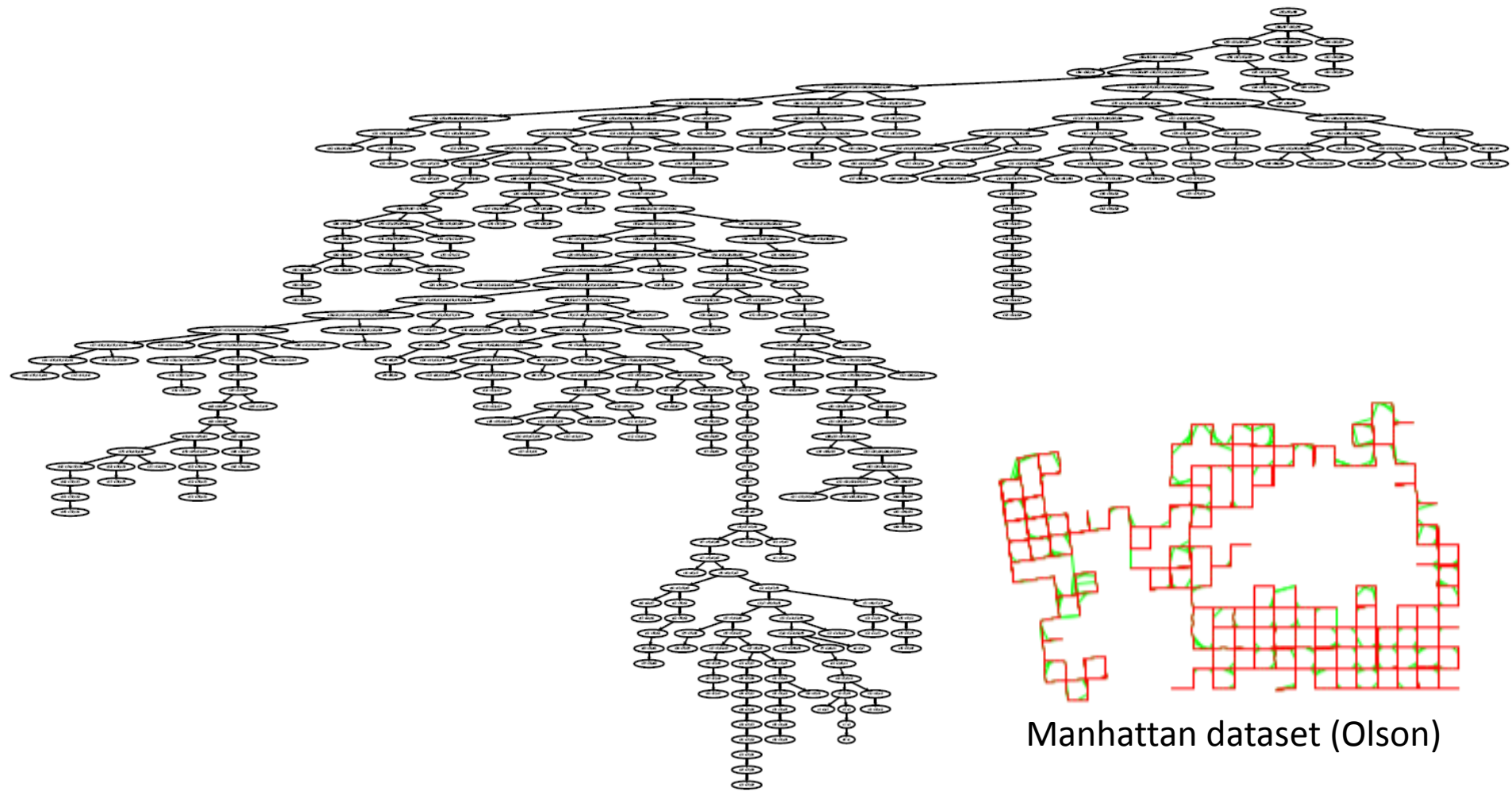
- Inference is a two step process:
 - Elimination starts at leaves and proceeds to the root



- Solving starts at root and proceeds to the leaves



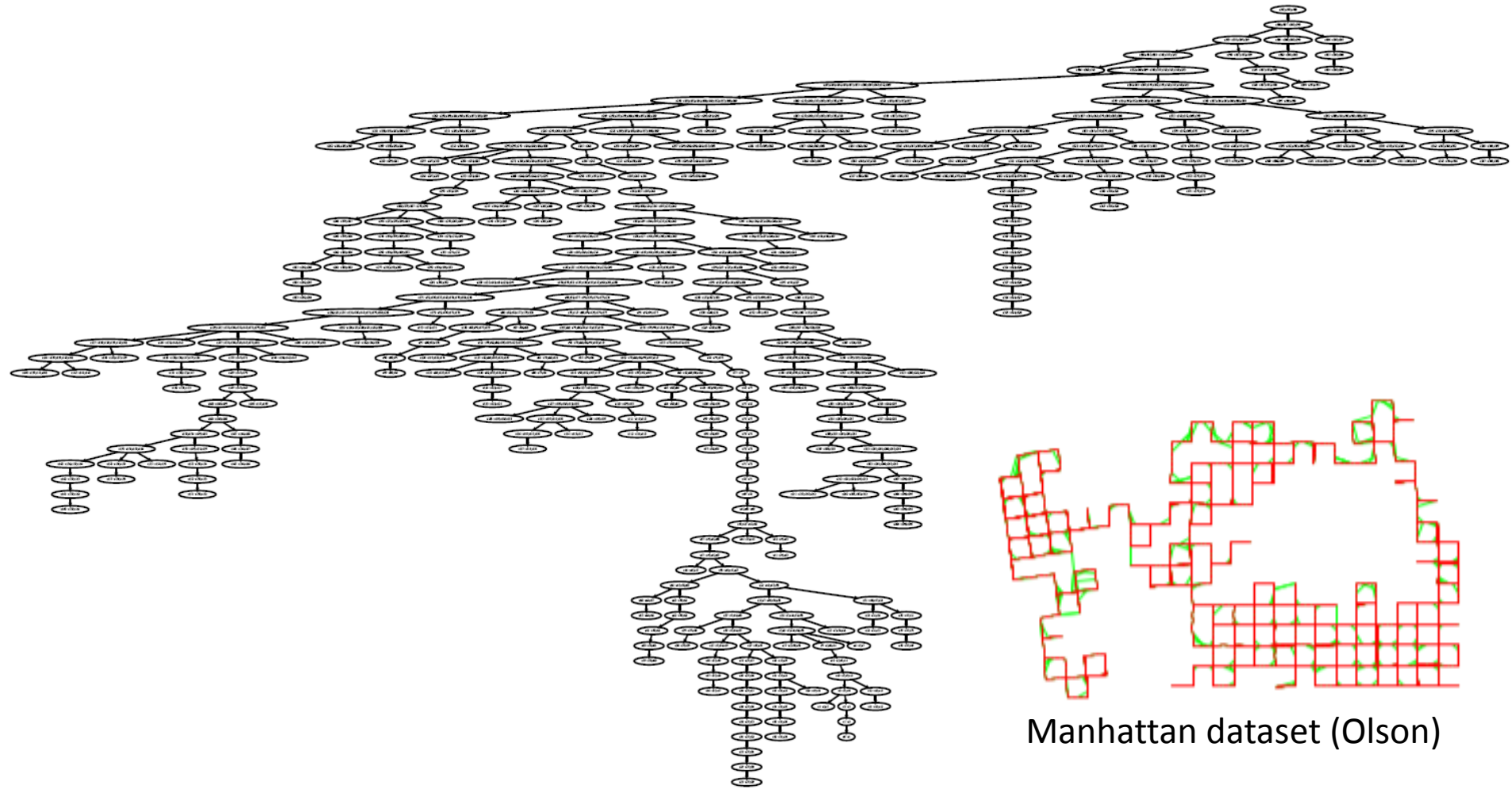
iSAM2: Bayes Tree Example



Manhattan dataset (Olson)

Complexity depends on the size of the largest clique

iSAM2: Bayes Tree Example

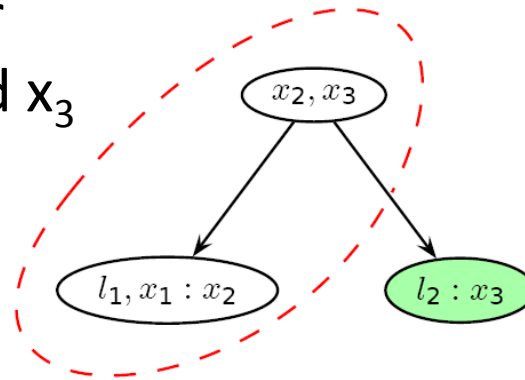


Manhattan dataset (Olson)

How to update with new measurements / add variables?

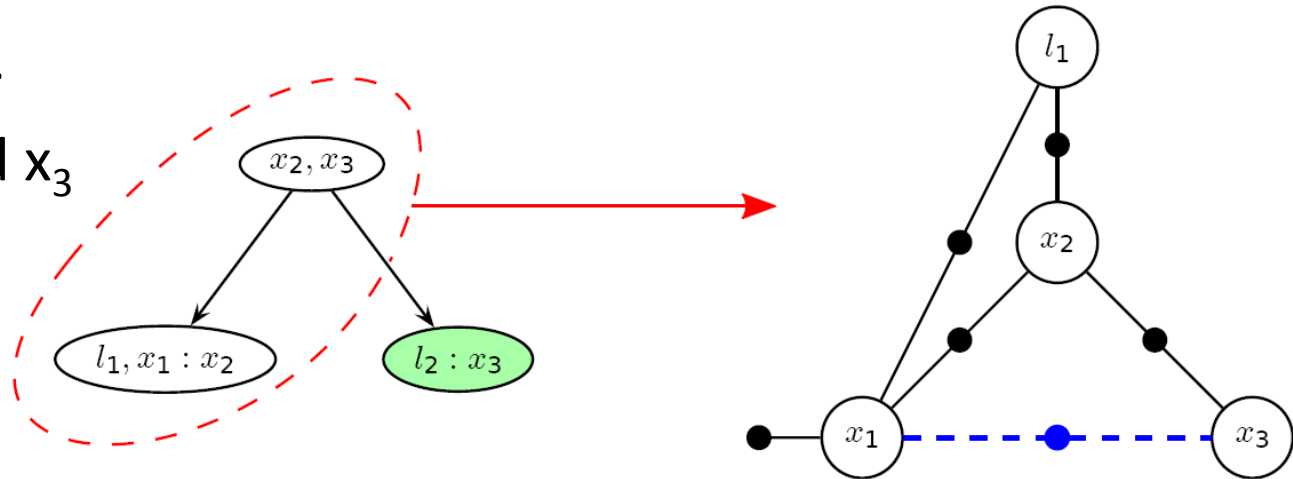
iSAM2: Updating the Bayes Tree

Add new factor
between x_1 and x_3



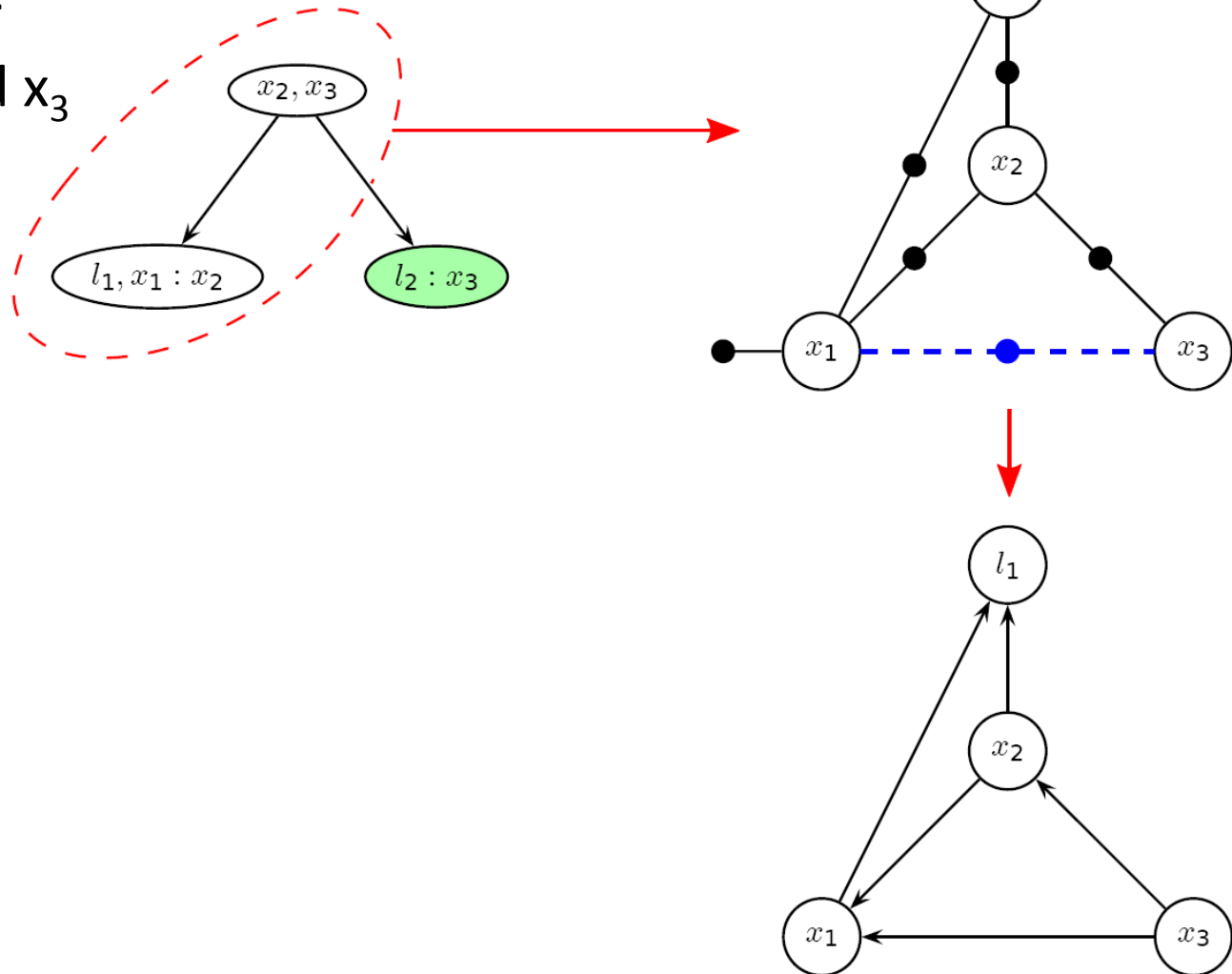
iSAM2: Updating the Bayes Tree

Add new factor
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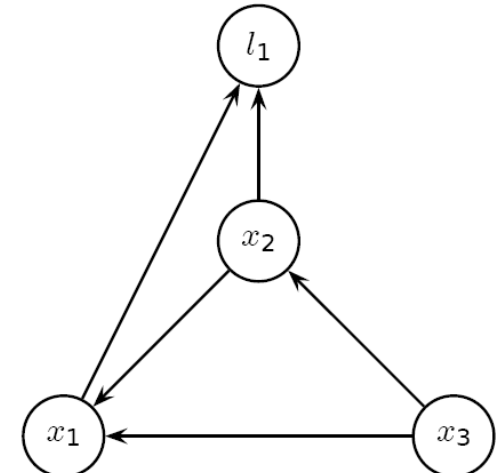
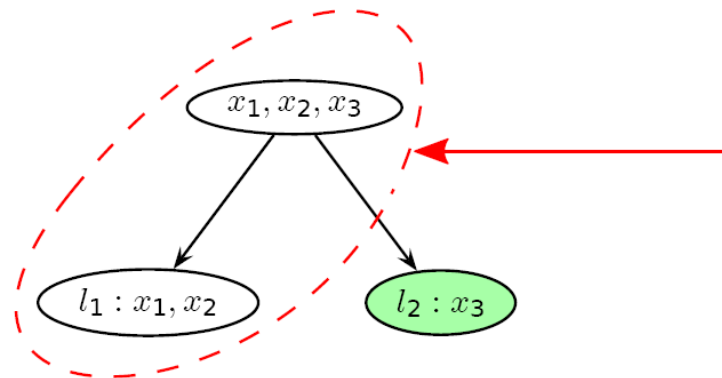
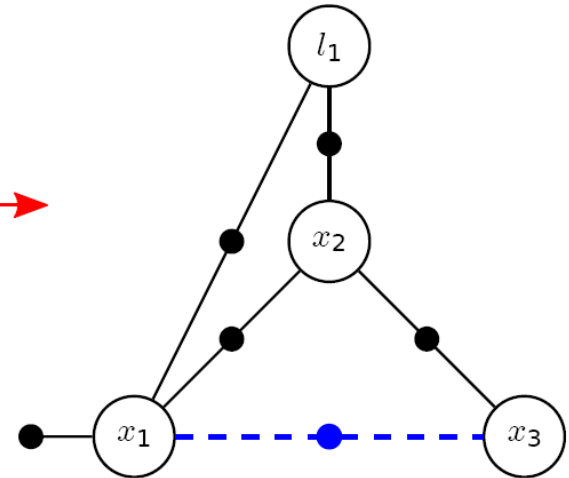
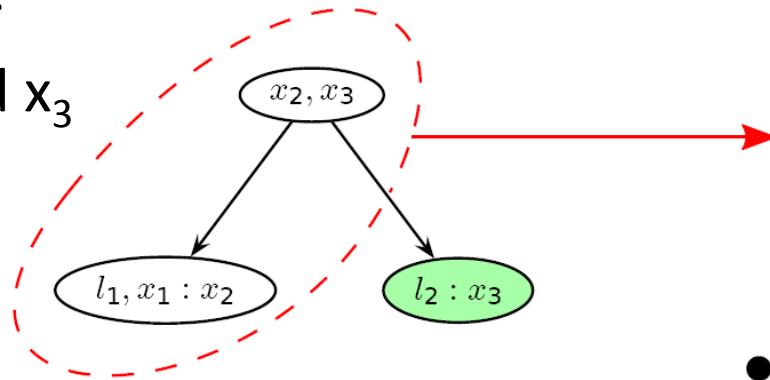
iSAM2: Updating the Bayes Tree

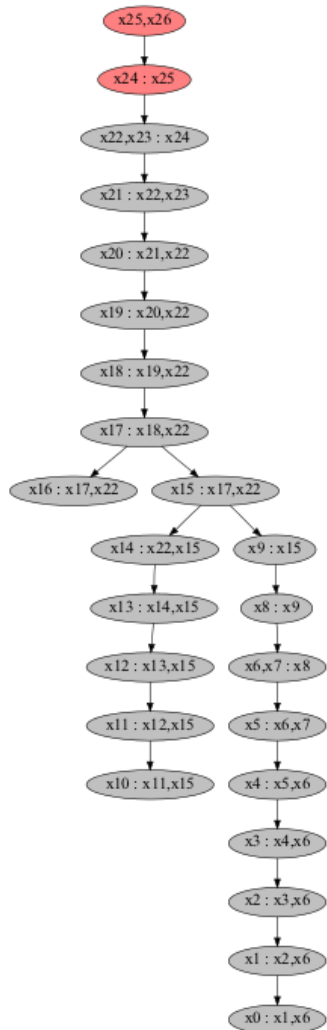
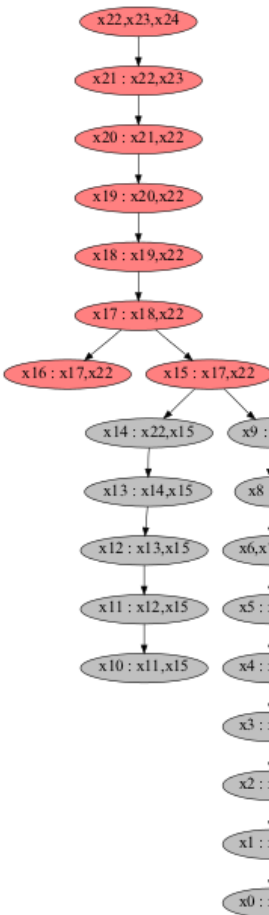
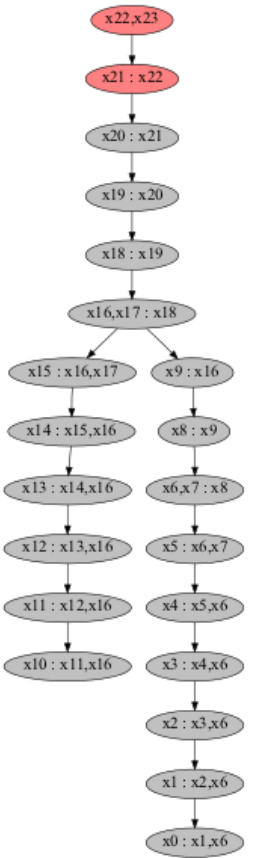
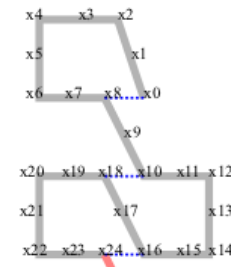
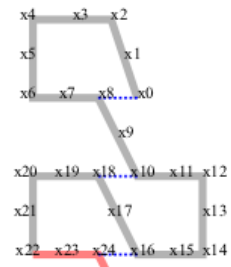
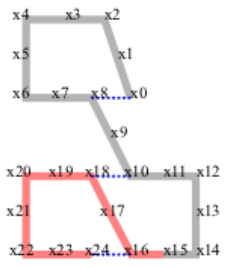
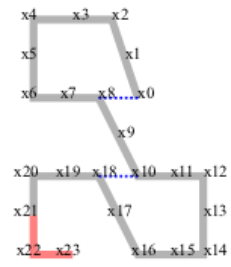
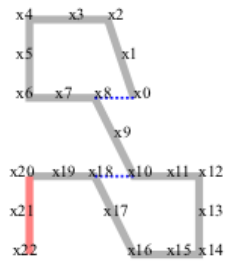
Add new factor
between x_1 and x_3



iSAM2: Updating the Bayes Tree

Add new factor
between x_1 and x_3



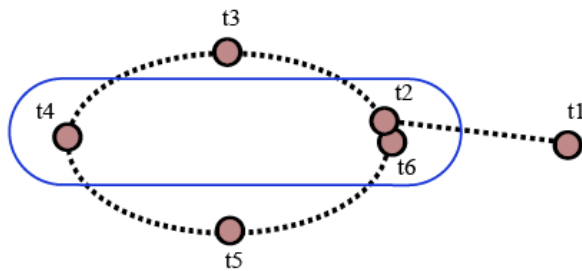


Incremental Variable Reordering

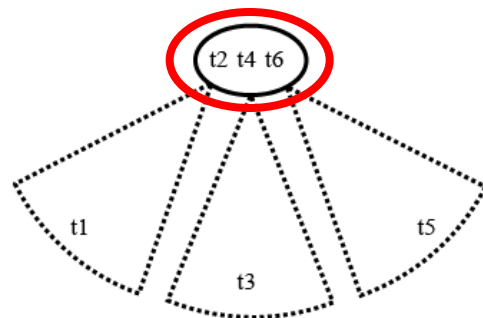
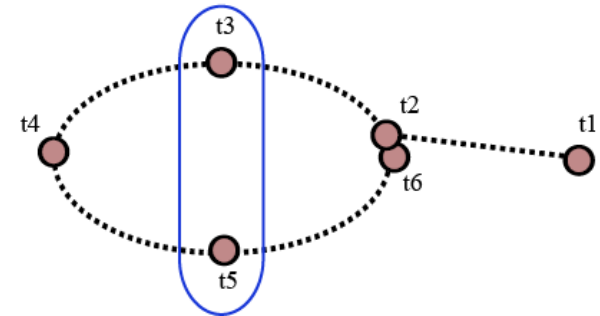
For a small loop, what constitutes a “good” ordering?

Include loop closing into cut

Loop closing not part of cut

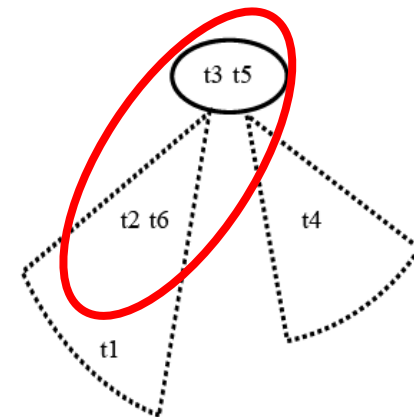


Trajectory



Affected by next update

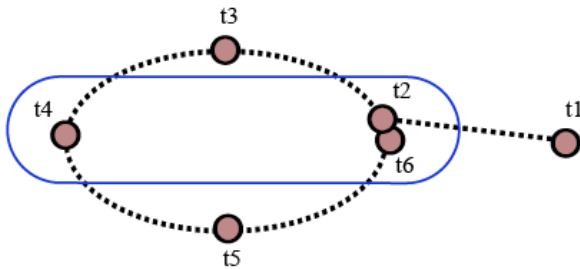
Bayes tree



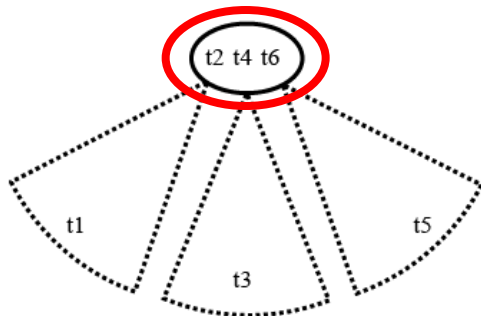
Incremental Variable Reordering

Most recent variable at the end

expected to make future updates cheaper



- Force most recent variables to the end
- Find best ordering for remaining variables

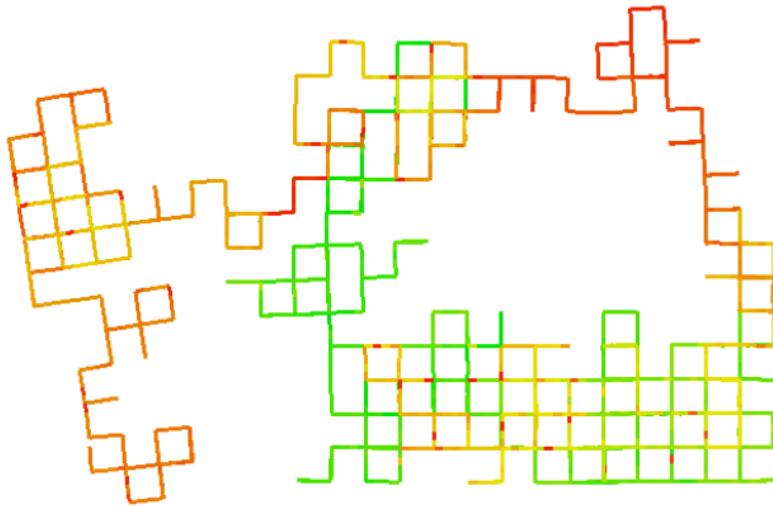


Using constrained version of COLAMD algorithm (CCOLAMD)

Variable Reordering – Constrained COLAMD

Greedy approach

Arbitrary placement of newest variable



Number of affected variables:

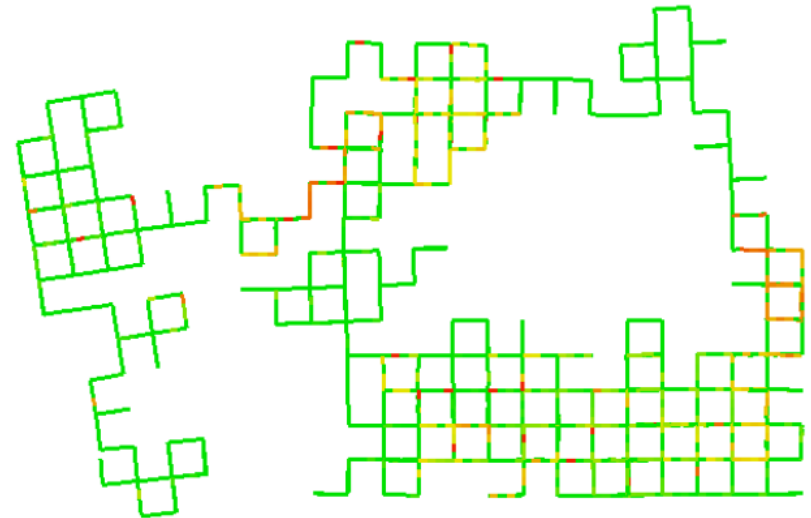
low

high



Constrained Ordering

Newest variables forced to the end



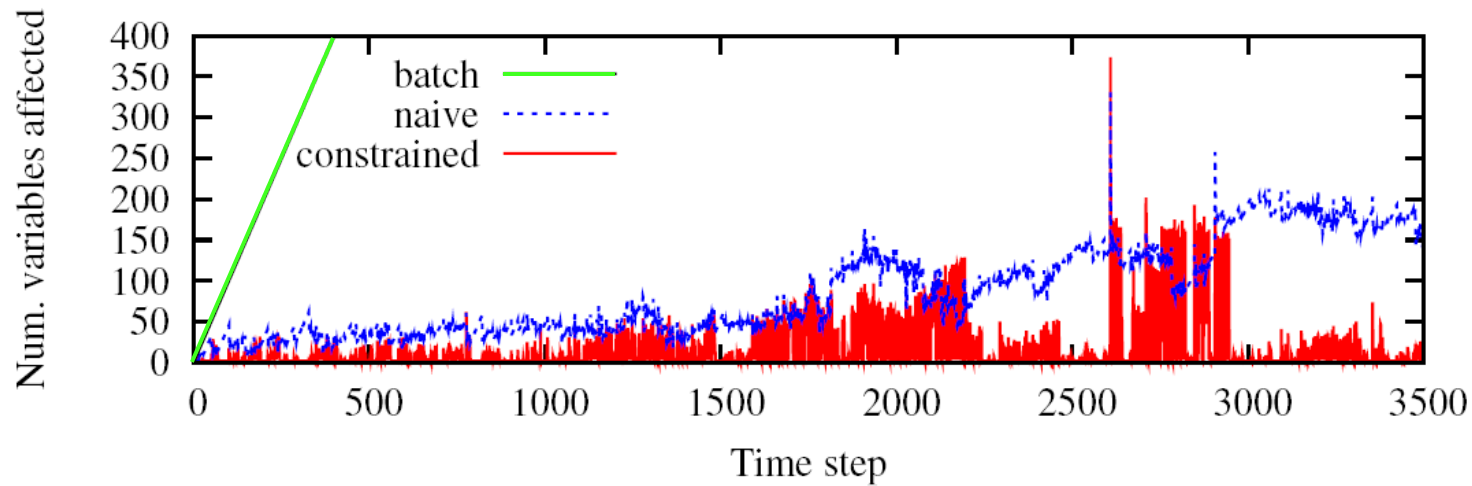
Much cheaper!

iSAM2: Incremental Update + Variable Ordering

Variable ordering changes incrementally during update

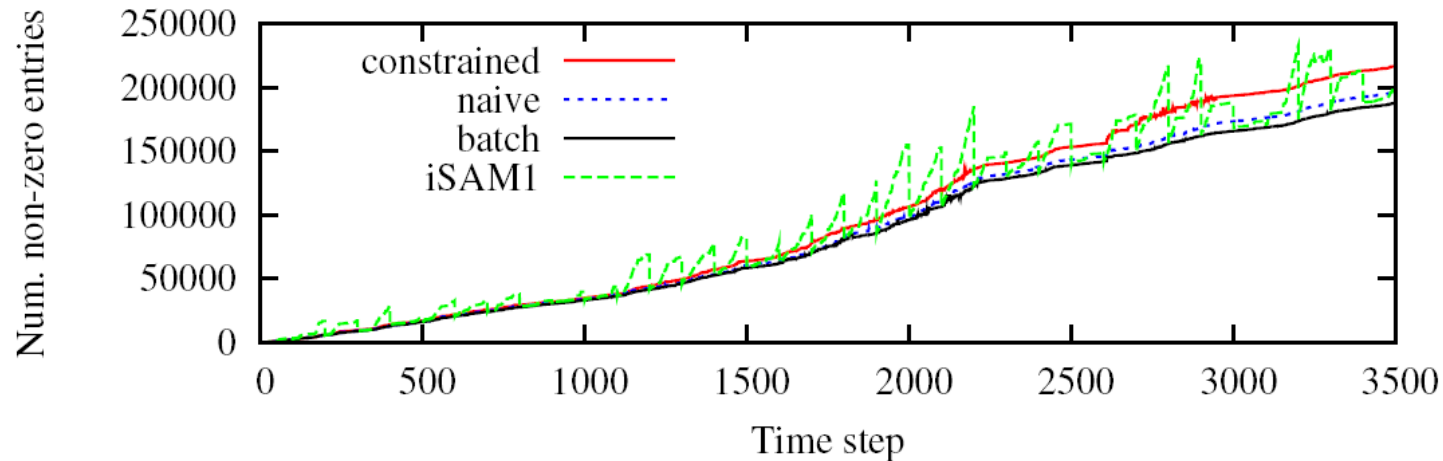
- Not understood in matrix version
- Sparse matrix data structure not suitable

Large savings in computation



Variable Reordering – Fill-in

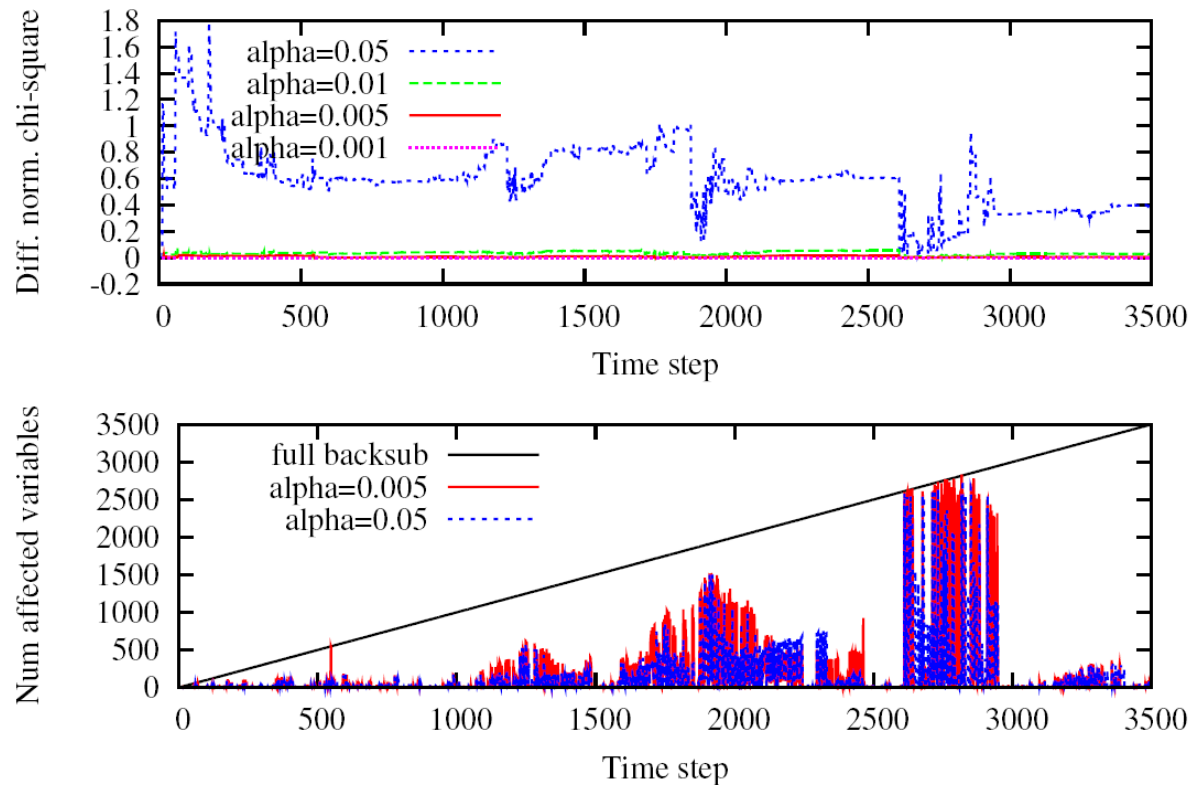
Incremental ordering still yields good overall ordering



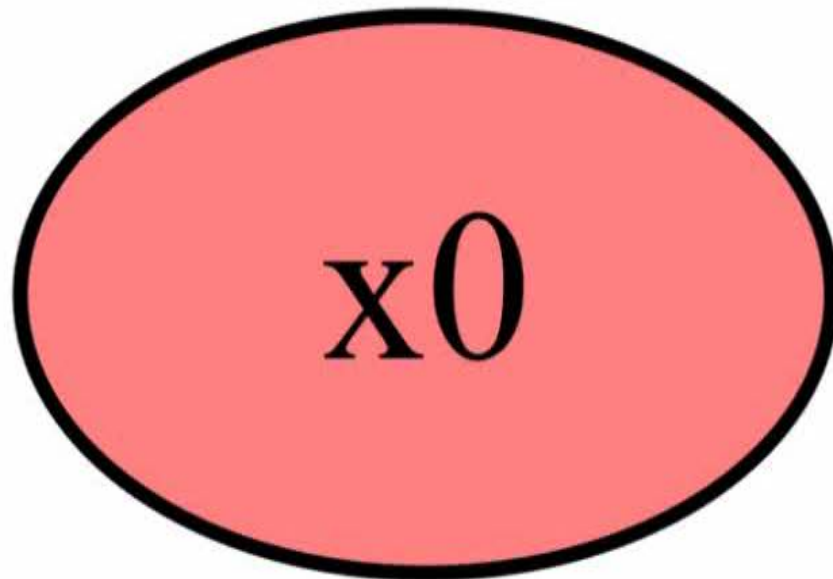
- Only slightly more fill-in than batch COLAMD ordering
- Constrained ordering is worse than naïve/greedy:
 - Suboptimal ordering because of partial constraint, but cheaper to update!

iSAM2: Recovering Only Variables That Change

Again good quality and low cost are achievable:



iSAM2: Bayes Tree for Manhattan Sequence



Conclusion

- Exploit temporal structure
- Efficient incremental nonlinear least-squares solution
- Requirements:
 - Sparse graph
 - Good initial estimates